

Learning Project WEEK 2 – Sport	
Age Range: EYFS	
Weekly Maths Tasks (Aim to do 1 per day)	Weekly Reading Tasks (Aim to do 1 per day)
<ul style="list-style-type: none"> <li>• Listen to this song to learn positional language <a href="#">Where am I?</a></li> <li>• Play positional language Hide and Seek- Choose a selection of items and hide them. Ask your child to count out loud while you're doing this. Give them clues about the positions of the objects, e.g. <i>it's under the chair.</i></li> <li>• Listen to 'We're Going on a Bear Hunt' on YouTube. Talk about the positional language used in the story – through, over, under. Create a story in the house using these words-over, under, though, behind, next to, opposite, around.</li> <li>• Encourage your child to jump, hop or skip. Give them directions as they do this e.g. jump forwards 5.</li> <li>• Make a positional language picture- cut out a selection of 2d shapes. Give your child positional instructions to create a picture e.g. <i>put the square in the middle of your page.</i></li> </ul>	<ul style="list-style-type: none"> <li>• Talk to your child about some words used in sports such as throw, hit, catch, ball. Go on a word hunt around the house to find these words in books, magazines or newspapers.</li> <li>• Listen to stories on YouTube linked to sport, including Peppa Pig, The Large Family, Sports Day by Jill Murphy, and Maisy's Sports Day.</li> <li>• Reception age children: Can your child practice reading the tricky words: <b>I, no, go, to, the, into, he, she, me, we, be?</b></li> <li>• Develop listening skills by encouraging your child to listen to the BBC School Radio episode about sports. <a href="#">sports day radio</a></li> <li>• Children to read to parents daily. Visit Oxford Owl and Collins for free eBooks that link to your child's book band.  <a href="http://www.oxfordowl.co.uk">www.oxfordowl.co.uk</a> Click on the Class Login tab from the banner at the top of the screen. My Class Name: Stmarys20 My Class Password: Reception  <a href="http://www.collins.co.uk">www.collins.co.uk</a> Go to 'Collins Connect' and click on the 'Teacher Portal' and enter:   <ul style="list-style-type: none"> <li>• Username: parents@harpercollins.co.uk Password: Parents20! click 'Login'</li> <li>• Read a range of stories at home- enjoy reading them together. Talk to your child about their likes and dislikes in the story.</li> </ul> </li> </ul>
Weekly Phonics Tasks (Aim to do 1 per day)	Weekly Writing Tasks (Aim to do 1 per day)
<ul style="list-style-type: none"> <li>• Daily phonics – Practice some of the sounds your child is working on and blend words.</li> </ul>	<ul style="list-style-type: none"> <li>• Can your child talk about all the different sports they know? Can they have a go at writing them (i.e. run, jump, skip)?</li> <li>• Listen to interactive stories linked to sport, including Peppa Pig. Talk about how the characters are feeling when they win/lose. Draw a picture to show</li> </ul>



- Play Buried Treasure  
[Phonicsplay](#)  
Phase 2/3
- Can your child think of rhyming words? Take it in turns to say a rhyming word i.e. cat, **mat**, bat, **sat**.
- Play 'I Spy'. 'I spy, with my little eye, something beginning with **t**'. Try trickier sounds such as **ch, sh or th**.
- Provide your child with some simple words linked to sport e.g. **ran**. Say the word in sounds e.g. **r-a-n**. Ask your child to repeat the sounds and then write the sounds if they are able to.

how the characters are feeling.

- Ask your child to draw a picture of themselves doing something sporty. i.e. running, jumping, a cartwheel. Can they label the picture or write a simple sentence e.g. I can hop.
- Help your child practise letter formation. You can select those they find most challenging.
- Support your child to practise writing the tricky words: **I, no, go, to, the, into, he, she, me, we, be**

## Learning Project - to be done throughout the week

The project this week aims to provide opportunities for your child to learn more about sports and games. Learning may focus on the history of sport, sporting-heroes, physical challenges and performance.

### Ball Games

- Play a game of catch with a ball - when you drop the ball, you lose a point. You could record points using a tally chart and count up who has the most points at the end. See if you can catch the ball standing further apart, catch with one hand or use a smaller ball.

### Play Skittles

- If you have a set of skittles, you're ready to go, if not you can make your own skittles using plastic bottles. Take a plastic bottle and partly fill with soil/ stones or sand to weigh it down. If you don't have plastic bottles available you could use tin cans for an alternative version. Ask your child to count how many skittles there are to begin with. Roll the ball at the skittles and ask your child to count how many they have knocked over. Can they work out how many are left? You could write this out as a subtraction number sentence e.g. if you start with 5 skittles and knock over 2 your child would write  $5 - 2$ . Ask them to count how many are left to find the answer  $5 - 2 = 3$

### Competition Time

- Have a time challenge. Give your child an action to do e.g. hop, skip, jump, clap or star jump. how many can they do in one minute. Keep a record of the scores. Ask everyone in the house to have a go!

### **Parts of the Human Body**

- Ask your child which parts of their body they use to run? To do a handstand? Draw the parts of the body and for a challenge ask them to label them using their phonics knowledge.

### **Create your own Junk Modelled Football Pitch**

- Using a lid of a shoe box or similar container, help your child to cut out two holes on each end as the goals. If you have green card or paper, stick this in the base, if not you can colour in plain paper using a crayon. Draw out the marking on the pitch using crayons or felt tips. When finished, stand your football pitch on a box on the table. Using something ball-like (e.g. a sweet), take turns aiming at your partner's goal whilst the other tries to save the goal. If you score you get to eat the sweet! Have a go at writing instructions to play your game e.g. 1. Put the ball in. 2. Flick at the goal. 3. Eat the sweet!